



Alabama Square & Round Dance Annual State Convention

LAST SQUARE STANDING FUN DANCE

Updated 8/2016

The Alabama Square and Round Dance Association will again this year be sponsoring a **Last Square Standing** competition at the Convention. This event is **JUST FOR FUN**. There will be one session on Saturday afternoon in the **Main Hall (gym) on Saturday at 3:00pm**. The Last Square Standing will be **limited** to the number of judges available. Registration Forms can be found on the ASARDA website or picked up at the Registration Desk.

Requirements:

- There is no age limit to participate.
- Square dance attire is NOT REQUIRED.
- Each Team member must be registered for the ASARDA Convention to participate.
- A Team Registration Form must be completed with names of all eight members of their team. Only complete squares of eight people will be accepted as a Team to register.
- Registered Teams must report to the Main Hall for final check in no later than Saturday at 2:45 p.m.

All 8 members of the winning team receive a Last Square Standing badge dangle and free tickets to next year's Alabama Convention

Rules & Process of Last Square Standing:

- Each team will be assigned one judge with a flag.
- **Dancing level will be from Callerlab Mainstream list.**
- Fifteen minutes of continuous patten will be called.
- All calls must be performed as called. NO SHORTCUTS, SUBSTITUTIONS, OR DEVIATIONS.
- When any one or more dancers in a square make an error – the judge for that square will waive his flag. The caller will stop calling. The judge will raise one finger and state what the infraction was.
- The caller will then tell all dancers to “square your sets”. All dancers will have ten seconds to do so; otherwise that team will receive a flag.
- Calling and dancing will continue until another infraction is spotted by a judge – who will then waive his flag. If this is a first infraction for this team, judge will raise one finger, but if this is a second infraction, the judge will raise two fingers and state what the infraction was.
- The caller will then tell all dancers to “Square your sets”, count to ten, then start calling again.
- **After three flags, the team is “out” and must leave the floor.**
- After fifteen minutes of dancing has elapsed, if more than one team is still standing, the caller will increase difficulty and speed for a five-minute period.
- If after five more minutes of dancing and two more squares are standing, the winner will be determined by the team with the least number of infractions.
- If after dancing for a total of twenty-five minutes, all remaining teams are still standing – we will go to **“Sudden Death”** in which the next flagged team is eliminated until there is only “One Square Standing”.

- Team Registration Form on next page –

LAST SQUARE STANDING TEAM REGISTRATION FORM

Team Name: _____

1. Name _____

Address _____

Club _____

2. Name _____

Address _____

Club _____

3. Name _____

Address _____

Club _____

4. Name _____

Address _____

Club _____

5. Name _____

Address _____

Club _____

6. Name _____

Address _____

Club _____

7. Name _____

Address _____

Club _____

8. Name _____

Address _____

Club _____